



AGENDA

BUFFALO GROVE VILLAGE BOARD

Special Meeting: December 9, 2025 at 5:00 PM

Jeffrey S. Braiman Council Chambers, Village Hall
50 Raupp Blvd, Buffalo Grove, IL 60089

1. Call to Order

- a. Pledge of Allegiance
- b. Roll Call

2. New Business

- a. O-2025-148 Ordinance authorizing the Village President to execute a Purchase and Sale Agreement with BG 1100 LLC for the property located at 1100 W Lake Cook Road (Trustee Cesario, Dane Bragg)
- b. O-2025-149 Ordinance Authorizing the Village Manager to Execute Contracts for Consulting Services Related to the Property Acquisition at 1100 W Lake Cook Road (Trustee Cesario, Christopher Stilling)

3. Public Comment

Public Comment is limited to items that are not on the regular agenda. In accordance with Section 2.02.070 of the Municipal Code, discussion on questions from the audience will be limited to 5 minutes and should be limited to concerns or comments regarding issues that are relevant to Village Board business. All members of the public addressing the Village Board shall maintain proper decorum and refrain from making disrespectful remarks or comments relating to individuals. Speakers shall use every attempt to not be repetitive of points that have been made by others. The Village Board may refer any matter of public comment to the Village Manager, Village staff or an appropriate agency for review.

4. Adjournment

The Village Board will make every effort to accommodate all items on the agenda by 10:30 p.m. The Board does, however, reserve the right to defer consideration of matters to another meeting should the discussion run past 10:30 p.m.

The Village of Buffalo Grove, in compliance with the Americans with Disabilities Act, requests that persons with disabilities who require certain accommodations to allow them to observe and/or participate in this meeting or have questions about the accessibility of the meeting or facilities, contact the ADA Coordinator at 847-459-2500 to allow the Village to make reasonable accommodations for those persons.